

GeoCHK.com Help

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Find a cache's guess page

In the address bar type <http://www.geochk.com> (or click on the link)

Then in the search box (see below), type the name (or part of the name) of the cache.

Not signed in

[Poster Login](#) | [Hardest](#) | [Newest](#) | [Help](#)

Cache name Search

(In this example we have typed "Test")

Then click "Search"

Not signed in

[Poster Login](#) | [Hardest](#) | [Newest](#) | [Help](#)

Test

Cache name Search

The page will then change to show you your search result.

Click on the name of the cache you would like to make a guess on. (In this example we will click on the first one)

(This is the result of searching for "Test" at the time of writing this guide)

You have made 0 attempts at caches today.

Name	Poster	Puzzle URL	Post Date	Correct Guesses	Wrong Guesses	Guess Ratio	Red Herring Guesses
Test Cac...mber	geochk		2000-01-01 00:00:00	50	76	0.52	43
Test Cac...text	geochk		2000-01-01 00:00:00	4	8	1.00	0
Test Cac...tion	geochk		2000-01-01 00:00:00	4	0	-8.00	0

This brings you to the guess page.

For help on the guess page, please read the next section.

Make a guess

There are 3 types of puzzle on GeoCHK.com:

1. Location – to solve this type of puzzle you need to enter the location of the cache.
2. Number – to solve this type of puzzle you have to enter the correct number. In the message you should be given the location of the cache.
3. Phrase – to solve this type of puzzle you have to enter the correct phrase. In the message you should be given the location of the cache.

Location Guess

The page should look like the below (except the puzzle name is probably different).

The screenshot shows a web form titled "Test Cache (location)". It contains two input methods: a series of dropdown menus for coordinates and a single text box. Below the text box is a "Check" button. At the bottom, there are three circular indicators showing the number of guesses: "Correct" (4), "Herring" (1), and "Wrong" (2). Red callout boxes with arrows point to these elements, providing instructions and explanations.

Drop down boxes to fill in the cache location (points to the coordinate dropdowns)

This is the name of the cache you are guessing at (points to the title "Test Cache (location)")

If you filled in the drop down boxes click this to check your answer (points to the "Check" button next to the dropdowns)

Text box to fill in the cache location (points to the large text input field)

If you filled in the text boxes click this to check your answer (points to the "Check" button next to the text box)

The number of correct guesses made for this cache (points to the "4" in the Correct indicator)

The number of times people have guessed red herrings for this cache (points to the "1" in the Herring indicator)

The number of wrong guesses for this cache (points to the "2" in the Wrong indicator)

Note: the red text and arrows are not part of the page, they were put in to help explain.

Fill in your guess by either clicking the down arrow on each of the drop down boxes then selecting the option you want, or by typing in your answer into the text box.

After you have filled in your answer click the "Check" button closest to where you filled it in.

If you (or anyone with the same public IP address as you) haven't made a guess in the past hour you will then be shown a result page telling you if your guess was correct or not.

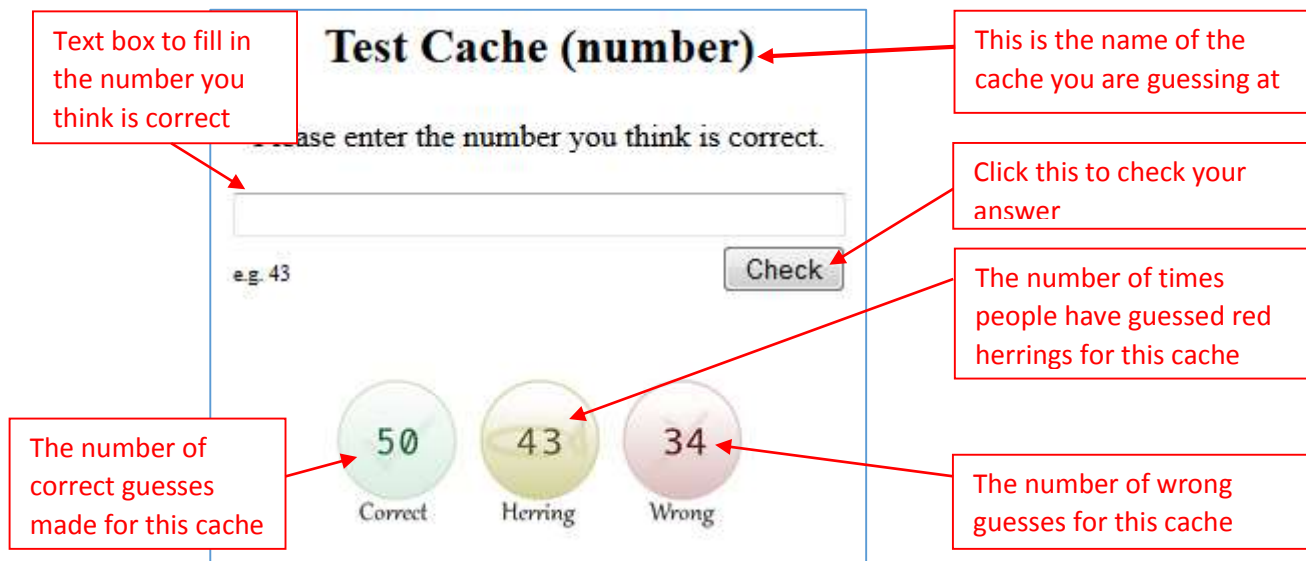
If you have made a guess in the past hour you will be shown an advertisement.

The advertisement is there to help us pay for the site. You can completely avoid any advertisements by making at most 1 guess per hour. There will be a warning at the bottom of the guessing page if you will be shown an advertisement.

After a few seconds a button should appear / be enabled that will allow you to continue to the result page. The button is usually in the top right hand corner of the screen. Click that to continue.

Number Guess

The page should look like the below (except the puzzle name is probably different).



Note: the red text and arrows are not part of the page, they were put in to help explain.

Fill in your guess by typing in your answer into the text box.

After you have filled in your answer click the "Check" button.

If you (or anyone with the same public IP address as you) haven't made a guess in the past hour you will then be shown a result page telling you if your guess was correct or not.

If you have made a guess in the past hour you will be shown an advertisement.

The advertisement is there to help us pay for the site. You can completely avoid any advertisements by making at most 1 guess per hour. There will be a warning at the bottom of the guessing page if you will be shown an advertisement.

After a few seconds a button should appear / be enabled that will allow you to continue to the result page. The button is usually in the top right hand corner of the screen. Click that to continue.

Phrase Guess

The page should look like the below (except the puzzle name is probably different).

The screenshot shows a web interface for testing a cache. At the top, the title is "Test Cache (text)". Below the title, there is a text input field with the placeholder text "Please enter the text you think is correct." and an example "e.g. 'Can you guess it' (without quotes)". To the right of the input field is a "Check" button. Below the input field are three circular progress indicators: "Correct" with the number 4, "Herring" with the number 0, and "Wrong" with the number 8. Red callout boxes with arrows point to these elements:

- Text box to fill in the phrase you think is correct (points to the input field)
- This is the name of the cache you are guessing at (points to the title)
- Click this to check your answer (points to the "Check" button)
- The number of times people have guessed red herrings for this cache (points to the "Herring" indicator)
- The number of correct guesses made for this cache (points to the "Correct" indicator)
- The number of wrong guesses for this cache (points to the "Wrong" indicator)

Note: the red text and arrows are not part of the page, they were put in to help explain.

Fill in your guess by typing in your answer into the text box.

After you have filled in your answer click the "Check" button.

If you (or anyone with the same public IP address as you) haven't made a guess in the past hour you will then be shown a result page telling you if your guess was correct or not.

If you have made a guess in the past hour you will be shown an advertisement.

The advertisement is there to help us pay for the site. You can completely avoid any advertisements by making at most 1 guess per hour. There will be a warning at the bottom of the guessing page if you will be shown an advertisement.

After a few seconds a button should appear / be enabled that will allow you to continue to the result page. The button is usually in the top right hand corner of the screen. Click that to continue.

List a Cache

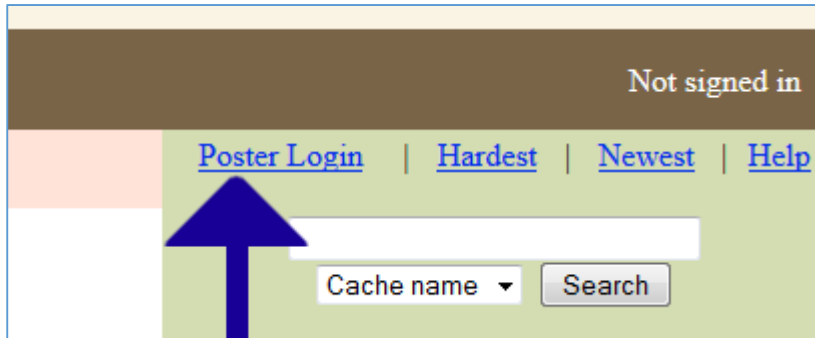
In order to list a cache puzzle on GeoCHK.com you will need an account.

This is so you can manage the cache in the future, and so the site isn't filled with fake caches.

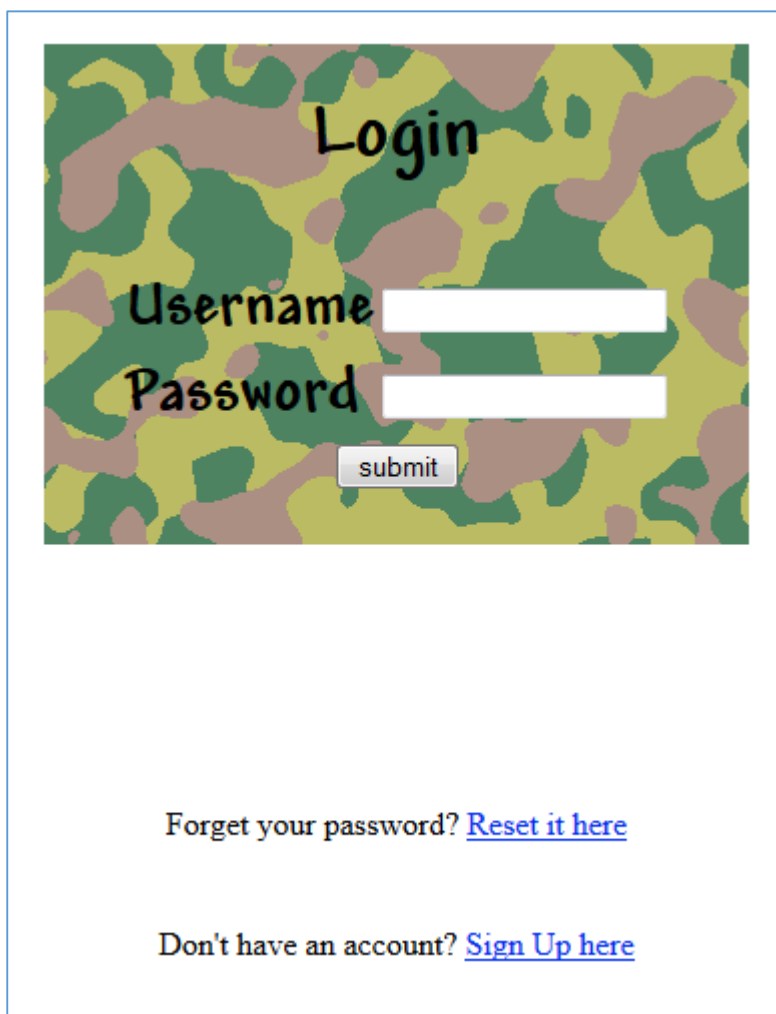
Very little information is needed, only a username, a password, and an email address (to limit accounts (1 per email address) and to help prove you are a real person).

Create an Account

Click "Poster Login" at the top of the bar on the right of the page.



The main area of the page should then look like this:

A screenshot of the GeoCHK.com login form. The form has a camouflage background with green, yellow, and brown patterns. The word "Login" is written in a large, black, serif font at the top. Below it are two input fields: "Username" and "Password". A "submit" button is located below the password field. At the bottom of the form, there are two lines of text: "Forget your password? [Reset it here](#)" and "Don't have an account? [Sign Up here](#)".

Click "Sign up here" which will change the page to this:

The screenshot shows a 'Sign up' form with the following fields: Username, Email Address, Confirm Email Address, Password, Confirm Password, Anti-robot Image, and Anti-robot Code. There are 'Cancel' and 'Sign Up' buttons at the bottom.

Fill in your information and the anti-robot code (don't use the details in the example below)

The screenshot shows the 'Sign up' form with the following filled-in information: Username: GeoCHK, Email Address: no.reply@geochk.com, Confirm Email Address: no.reply@geochk.com, Password: [masked with dots], Confirm Password: [masked with dots], Anti-robot Code: JBTRMRS. A red callout box points to the refresh button of the anti-robot image with the text: "If the Anti-robot code is too hard to read, click here to generate a new one".

Note: The anti-robot code is ONLY letters, it DOESN'T matter if you enter uppercase or lowercase, there are no "Q"s or "Z"s in the code, and it is 7 letters long.

You will need to enter a real email address because in the next step your account will be verified by you clicking a link in an email sent to the email address you enter here.

Click "Sign Up" to continue.

You should then see a web page like the below:

Account successfully created

Your new account (GeoCHK) has been created. An activation link will be sent to your email address shortly

Click [here](#) to login

The account name you requested has now been temporarily reserved. Unless you activate it, it will expire in 1 hour.

You now need to check your email for one that looks like this:

Hello GeoCHK,
You recently signed up for an account on geochk.com

Your activation link is <http://www.geochk.com/activate.php?id=2&key=THISISAFAKEACTIVATIONKEYUSEYOURS>

Regards,
geochk.com

Then either click on the link or copy it into your web browser, and you should see this page:

Account has been activated

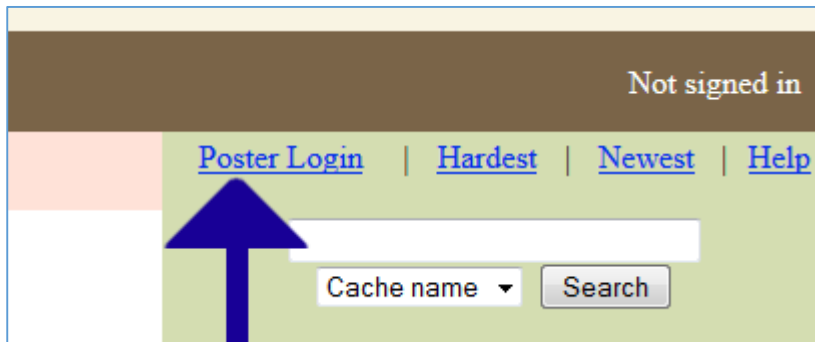
Thank you, GeoCHK, you can now login with this account

Click [here](#) to login

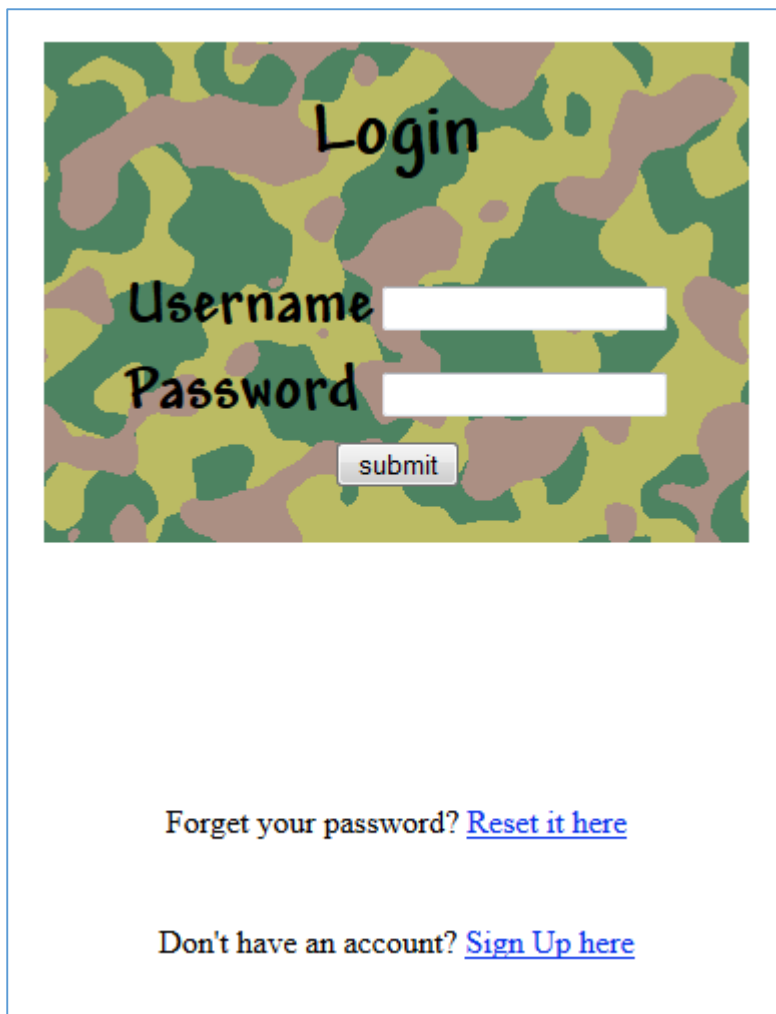
You can now log into your account.

Create a Cache

Click "Poster Login" at the top of the bar on the right of the page.



The main area of the page should then look like this:



Enter your username and password and then click on submit.
If you don't have an account, please see the section "Create an Account".

Username

Password

Forget your password? [Reset it here](#)

Don't have an account? [Sign Up here](#)

You will then be brought to the user management page:

Welcome GeoCHK [Sign Out](#)

Account Management [Change Password](#)

Cache Management [Show Full List](#) [Add New](#)

- [Test Cache \(location\)](#)
- [Test Cache \(text\)](#)
- [Test Cache \(number\)](#)

Click "Add New".

The screenshot shows the 'Red Herrings' cache editing interface. It includes the following elements and callouts:

- Name:** A text input field with a callout: "Enter the name of your cache here".
- GC Code:** A text input field containing "GC" with a callout: "Enter the GC code of your cache here (or leave it blank)".
- Answer Type:** Radio buttons for "Location" (selected), "Number", and "Phrase". A callout: "Choose the type of answer you want to accept".
- Answer:** A text input field with a callout: "Enter the correct answer here".
- Answer Radius:** A dropdown menu set to "Off". A callout: "Choose a radius. It is measured in milli minutes for 'Location' and doesn't work for 'Phrase'".
- Correct message edit bar:** A row of icons (smiley, triangle, bold, italic, underline, strike, link, image, video) with a callout: "Correct message edit bar".
- Correct message box:** A green box containing "The answer IS ???
Congratulations! You have found the correct answer." with a callout: "Correct message box".
- Within radius message edit bar:** A row of icons with a callout: "Within radius message edit bar".
- Within radius message box:** A yellow box containing "The answer was ACTUALLY ???
So close! You didn't have the right answer, but you are close enough to give it you." with a callout: "Within radius message box".
- Incorrect message edit bar:** A row of icons with a callout: "Incorrect message edit bar".
- Incorrect message box:** A pink box containing "The answer is NOT ???
Sorry! That answer is wrong." with a callout: "Incorrect message box".
- Buttons:** "Cancel" and "Save" buttons. Callouts: "Cancel button (you will loose any information you have filled in if you click this)" and "Save button (this will stop your editing and save the cache)".
- Red Herrings section:** A section titled "Red Herrings" with the text: "These can be added once you save the cache. Simply edit it, and click 'Add new herring'".

Fill in the name of the cache and the GC code (if you have one. You can change this later).

Choose an answer type:

Location is a standard GPS location, for example "S37 48.853, E144 57.790" (without quotes).

Number is a whole number, for example "10" (without quotes).

Phrase is a word or sentence (up to 30 characters) for example "GeoCHK" (without quotes).

Enter the answer to your puzzle.

Choose a radius. This is amount a guess can be off by and still counted as correct.

This is measured in milli minutes (\$37 48.853 changing to \$37 48.854 is 1 milli minute) for “Location”, and does nothing for “Phrase”.

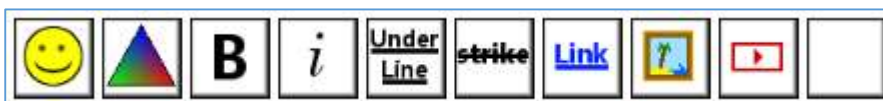
Next you have to choose the messages people will see when they make a guess (the green, yellow and red boxes).

The green box is for the correct message, the yellow box is for when someone guesses wrong but it is inside the radius you specified earlier of the correct answer, and the red box is for when someone guesses wrong.

You can't change the first line in any of the boxes, it is required so people can see what they guessed and if it was right.

The row of buttons above each box is to allow you to add special things you wouldn't normally be able to type (such as images).

Edit Bar

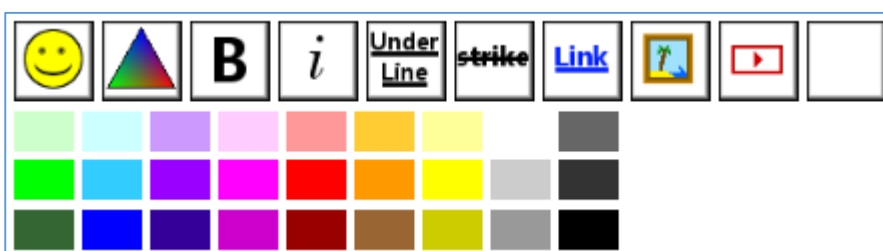


1. The first button on the edit bar is to insert smilies. When you click on it, a second bar will appear just beneath it showing you all of the options for smilies:



To insert a smilie: have the cursor (flashing line) in the coloured box just below the edit bar you are using, then click on the smilie you want.

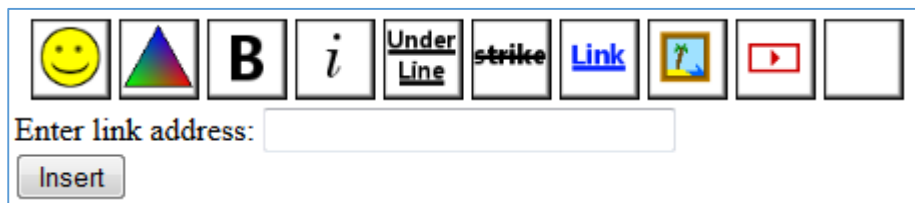
2. The second item in the edit bar is the colour chooser. When you click on it, a second bar will appear just beneath it showing you all of the options for colours:



To change the colour of some text: highlight the text you want to change the colour of, then click on the colour in the colour chooser bar that you want it to be.

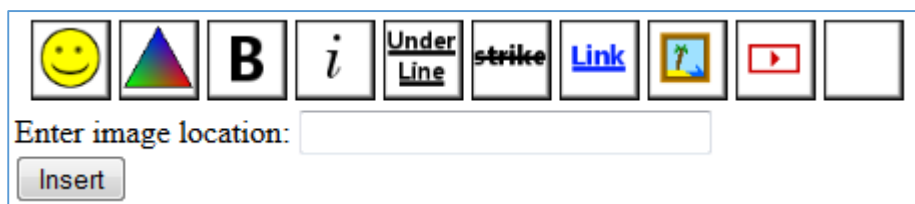
3. The third item in the edit bar is the bold button. To make some text bold: highlight the text you want to make bold then click the bold button.
4. The fourth item in the edit bar is the italic button. To make some text italic: highlight the text you want to make bold then click the italic button.
5. The fifth item in the edit bar is the underline button. To underline some text: highlight the text you want to underline then click the underline button.
6. The sixth item in the edit bar is the strikethrough button. To strikethrough some text: highlight the text you want to strikethrough then click the strikethrough button.

7. The seventh item in the edit bar is the hyperlink button. When you click on it, a second bar will appear just beneath it allowing you to type in the link you want to insert:



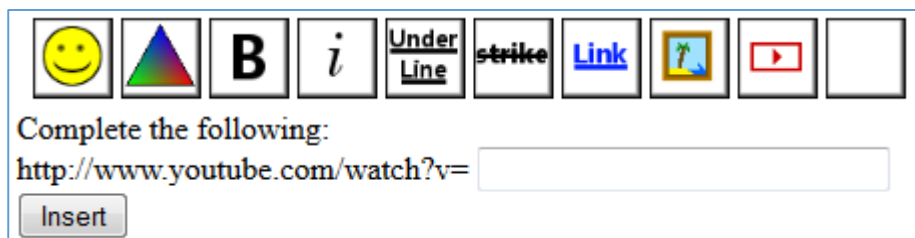
To insert a hyperlink: type the address you want the link to go to, then put the cursor (flashing line) in the coloured box (just below the edit bar) where you want the link to appear, then click on “Insert”.

8. The eighth item in the edit bar is the image button. When you click on it, a second bar will appear just beneath it allowing you to type in the location of the image you want to insert:



To insert an image: type the address of the image you want, then put the cursor (flashing line) in the coloured box (just below the edit bar) where you want the image to appear, then click on “Insert”.

9. The ninth item in the edit bar is the YouTube button. When you click on it, a second bar will appear just beneath it allowing you to complete the address of the YouTube clip you want to insert:



To insert a YouTube clip: finish the address of the YouTube clip you want (enter the part after the “watch?v=”, then put the cursor (flashing line) in the coloured box (just below the edit bar) where you want the YouTube clip to appear, then click on “Insert”.

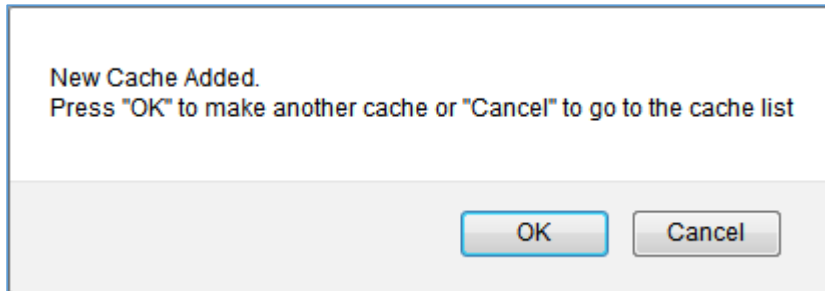
10. The tenth and last item in the edit bar is the blank button. This button removes the effect of all of the other buttons for the text you highlight, and it also removes line breaks. To use the blank button: highlight some text you wish to make plain, and / or an image or YouTube clip you want to remove, then click the blank button.

Why can't I make Red Herrings yet?

You can't make red herrings for a cache until after you have saved it for the first time. This is because when you press save your cache is given a unique ID and it is that ID that the red herrings are linked to.

When you have finished filling in the fields and typing the messages you want people to see when they guess, click the save button to save the cache (or click cancel if you want to abort making it).

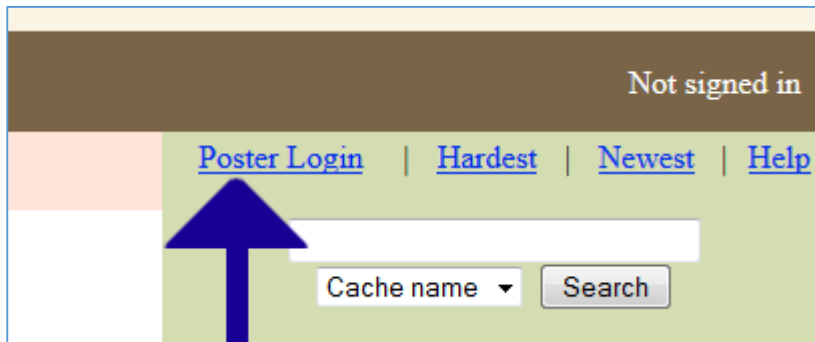
After you press save, a prompt will come up asking if you want to make another cache.



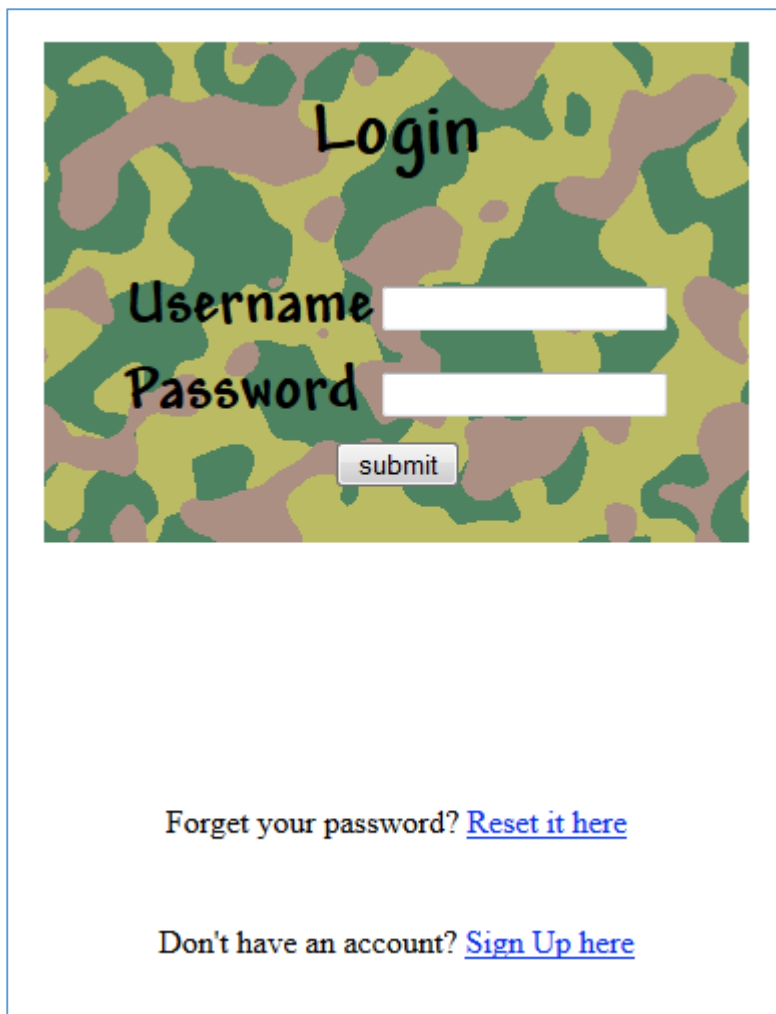
If you want to make another cache press ok, otherwise press cancel, your current cache will be saved either way.

Edit a Cache

Click "Poster Login" at the top of the bar on the right of the page.



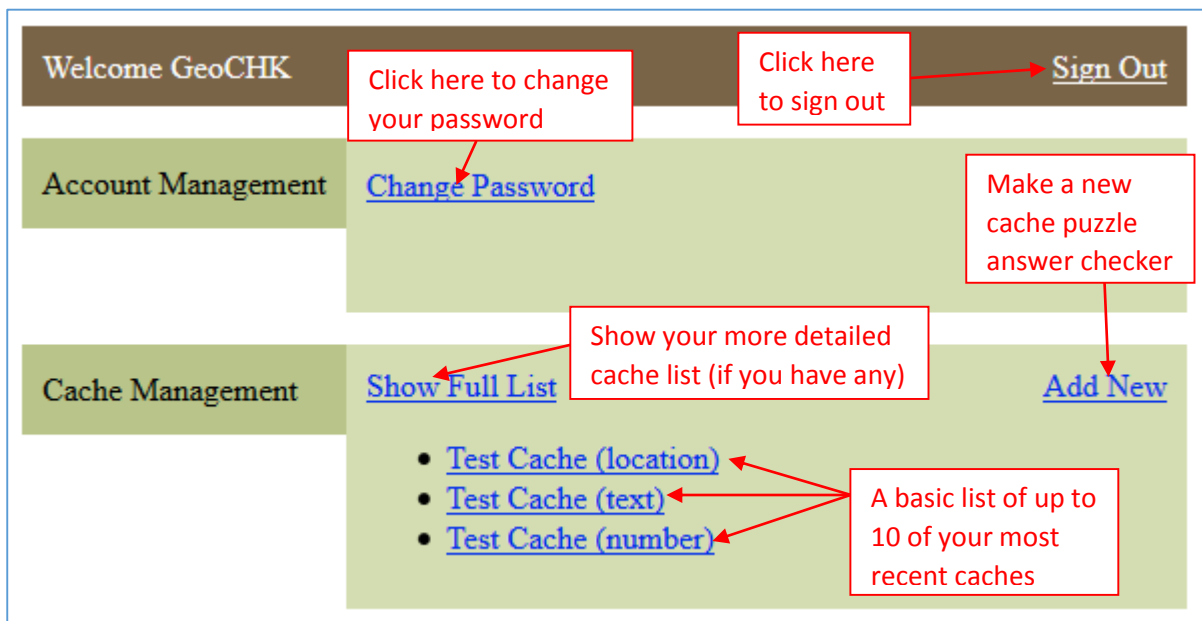
The main area of the page should then look like this:

A screenshot of a login page with a camouflage background. The word "Login" is written in a large, black, sans-serif font at the top. Below it, there are two input fields: "Username" and "Password". A "submit" button is located below the "Password" field. At the bottom of the page, there are two lines of text: "Forget your password? [Reset it here](#)" and "Don't have an account? [Sign Up here](#)".

Enter your username and password and then click on submit.
If you don't have an account, please see the section "Create an Account".



You will then be brought to the user management page:



Click "Show Full List".

This will show the expanded cache list:

Name	Puzzle URL	Post Date	Actions
Test Cache (location)			Edit Delete
Test Cache (text)		2000-01-01 00:00:00	Edit Delete
Test Cache (number)		2000-01-01 00:00:00	Edit Delete

[Test / make a guess on the cache](#) [Return to user management page](#) [Add new cache](#)

Click one of these to edit one of the caches

Be CAREFUL! Clicking one of these will delete the cache

Click edit on the cache you want to edit.

Name: Enter the name of your cache here

GC Code: Enter the GC code of your cache here (or leave it blank)

Answer Type: Location Number Phrase Choose the type of answer you want to accept

Answer: Enter the correct answer here

Answer Radius: Choose a radius. It is measured in milli minutes for "Location" and doesn't work for "Phrase"

Correct Message: Correct message edit bar

Correct Message Box:

The answer IS ???
Congratulations! You have found the correct answer.

Correct message box

Within Radius Message: Within radius message edit bar

Within Radius Message Box:

The answer was ACTUALLY ???
So close! You didn't have the right answer, but you are close enough to give it you.

Within radius message box

Incorrect Message: Incorrect message edit bar

Incorrect Message Box:

The answer is NOT ???
You had the wrong answer.
Because this is a test cache, we can tell you the answer is S37 48.853, E144 57.790.
There is also a red herring of n00 00.000, e000 00.000 (AKA 0, 0)
Enjoy the site, and good luck with real puzzles!

Incorrect message box

Cancel button (you will lose any information you have filled in if you click this)

Save button (this will stop your editing and save the cache)

Red Herrings

Actions	Hits	Answer	Message
Edit Delete	0	N00 0.000, E000 0.000	Tricked you! This is a red herring. Because this is a test

[Add new herring](#) Add a new herring

[Edit the herring](#) Edit the herring

[Delete the herring](#) Delete the herring

The number of people who have fallen for this herring

The answer for this herring

(Part of) The message people see when they guess this herring

Modify the name of the cache and the GC code (if you want to).

Choose an answer type:

Location is a standard GPS location, for example "S37 48.853, E144 57.790" (without quotes).

Number is a whole number, for example "10" (without quotes).

Phrase is a word or sentence (up to 30 characters) for example "GeoCHK" (without quotes).

Enter the answer to your puzzle.

Choose a radius. This is amount a guess can be off by and still counted as correct.

This is measured in milli minutes (S37 48.853 changing to S37 48.854 is 1 milli minute) for "Location", and does nothing for "Phrase".

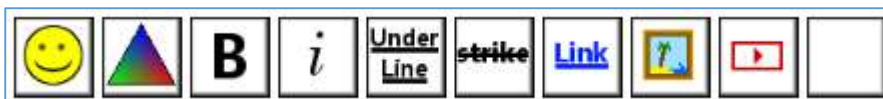
Next you have to choose the messages people will see when they make a guess (the green, yellow and red boxes).

The green box is for the correct message, the yellow box is for when someone guesses wrong but it is inside the radius you specified earlier of the correct answer, and the red box is for when someone guesses wrong.

You can't change the first line in any of the boxes, it is required so people can see what they guessed and if it was right.

The row of buttons above each box is to allow you to add special things you wouldn't normally be able to type (such as images).

Edit Bar

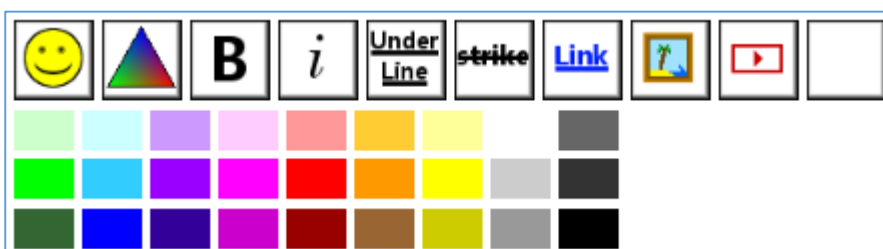


1. The first button on the edit bar is to insert smilies. When you click on it, a second bar will appear just beneath it showing you all of the options for smilies:



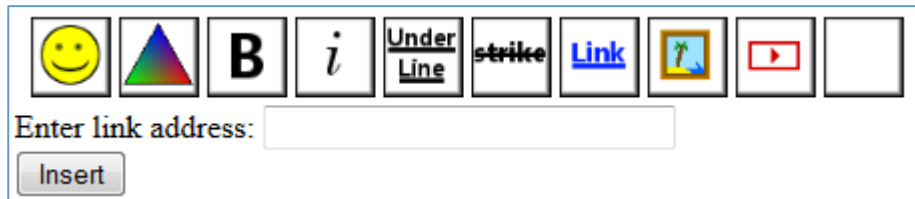
To insert a smilie: have the cursor (flashing line) in the coloured box just below the edit bar you are using, then click on the smilie you want.

2. The second item in the edit bar is the colour chooser. When you click on it, a second bar will appear just beneath it showing you all of the options for colours:



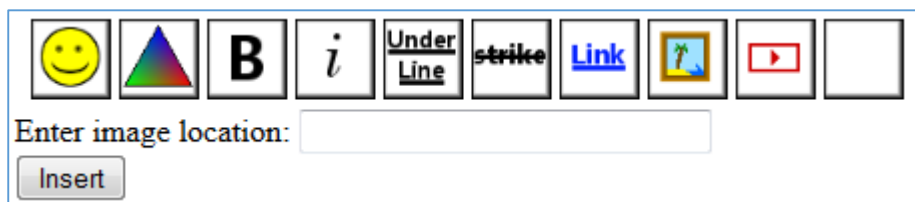
To change the colour of some text: highlight the text you want to change the colour of, then click on the colour in the colour chooser bar that you want it to be.

3. The third item in the edit bar is the bold button. To make some text bold: highlight the text you want to make bold then click the bold button.
4. The fourth item in the edit bar is the italic button. To make some text italic: highlight the text you want to make bold then click the italic button.
5. The fifth item in the edit bar is the underline button. To underline some text: highlight the text you want to underline then click the underline button.
6. The sixth item in the edit bar is the strikethrough button. To strikethrough some text: highlight the text you want to strikethrough then click the strikethrough button.
7. The seventh item in the edit bar is the hyperlink button. When you click on it, a second bar will appear just beneath it allowing you to type in the link you want to insert:



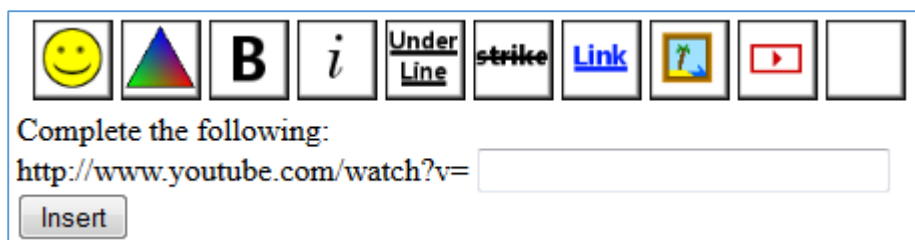
To insert a hyperlink: type the address you want the link to go to, then put the cursor (flashing line) in the coloured box (just below the edit bar) where you want the link to appear, then click on "Insert".

8. The eighth item in the edit bar is the image button. When you click on it, a second bar will appear just beneath it allowing you to type in the location of the image you want to insert:



To insert an image: type the address of the image you want, then put the cursor (flashing line) in the coloured box (just below the edit bar) where you want the image to appear, then click on "Insert".

9. The ninth item in the edit bar is the YouTube button. When you click on it, a second bar will appear just beneath it allowing you to complete the address of the YouTube clip you want to insert:



To insert a YouTube clip: finish the address of the YouTube clip you want (enter the part after the "watch?v=", then put the cursor (flashing line) in the coloured box (just below the edit bar) where you want the YouTube clip to appear, then click on "Insert".

10. The tenth and last item in the edit bar is the blank button. This button removes the effect of all of the other buttons for the text you highlight, and it also removes line breaks. To use the blank button: highlight some text you wish to make plain, and / or an image or YouTube clip you want to remove, then click the blank button.

Red Herrings

You can make, edit and delete red herrings from the section below the save and cancel buttons on the cache editing page.

The screenshot shows a table titled "Red Herrings" with columns for Actions, Hits, Answer, and Message. A single herring is listed with 0 hits and the answer "N00 0.000, E000 0.000". The message is "Tricked you! This is a red herring. Because this is a test". Below the table is an "Add new herring" link. Callouts identify: "Cancel" and "Save" buttons; "Delete the herring" (pointing to the "Delete" link); "The number of people who have fallen for this herring" (pointing to the "0" in the Hits column); "The answer for this herring" (pointing to the "N00 0.000, E000 0.000" text); "(Part of) The message people see when they guess this herring" (pointing to the message text); "Edit the herring" (pointing to the "Edit" link); and "Add a new herring" (pointing to the "Add new herring" link).

Be careful if you click delete, because you will that herring including the fake answer and message will be permanently deleted.

Add a new Herring

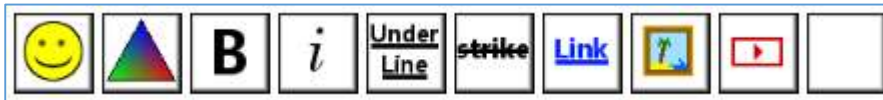
If you click "Add a new herring" you will be taken to the herring creation page:

The screenshot shows the herring creation form. It includes an "Answer:" input field, a rich text "Message:" editor, and "Cancel" and "Save" buttons. Callouts identify: "Herring answer. It will be the same type (location, number or phrase) as the cache it belongs to" (pointing to the answer field); "Edit bar" (pointing to the text formatting icons); "Message box" (pointing to the message editor area); "Cancel button (you will lose any information you have filled in if you click this)" (pointing to the "Cancel" button); and "Save button (this will stop your editing and save the herring)" (pointing to the "Save" button).

Choose the Answer for this red herring.

Then choose the message people will see when they guess this red herring.

Edit Bar

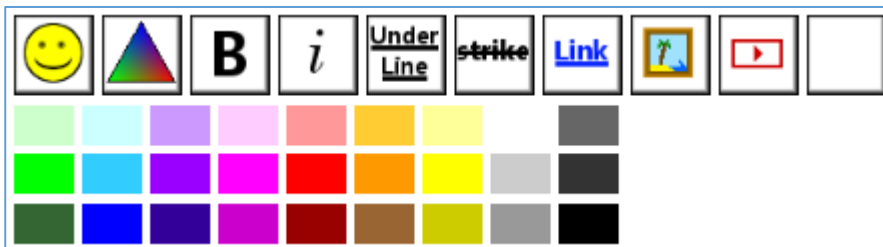


1. The first button on the edit bar is to insert smileies. When you click on it, a second bar will appear just beneath it showing you all of the options for smileies:



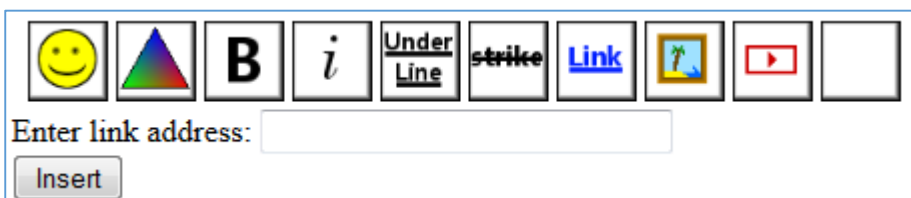
To insert a smileie: have the cursor (flashing line) in the coloured box just below the edit bar you are using, then click on the smileie you want.

2. The second item in the edit bar is the colour chooser. When you click on it, a second bar will appear just beneath it showing you all of the options for colours:



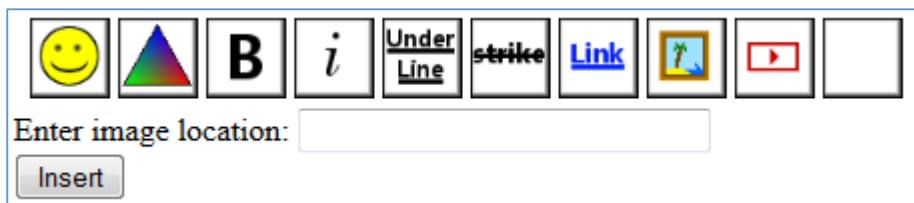
To change the colour of some text: highlight the text you want to change the colour of, then click on the colour in the colour chooser bar that you want it to be.

3. The third item in the edit bar is the bold button. To make some text bold: highlight the text you want to make bold then click the bold button.
4. The fourth item in the edit bar is the italic button. To make some text italic: highlight the text you want to make bold then click the italic button.
5. The fifth item in the edit bar is the underline button. To underline some text: highlight the text you want to underline then click the underline button.
6. The sixth item in the edit bar is the strikethrough button. To strikethrough some text: highlight the text you want to strikethrough then click the strikethrough button.
7. The seventh item in the edit bar is the hyperlink button. When you click on it, a second bar will appear just beneath it allowing you to type in the link you want to insert:



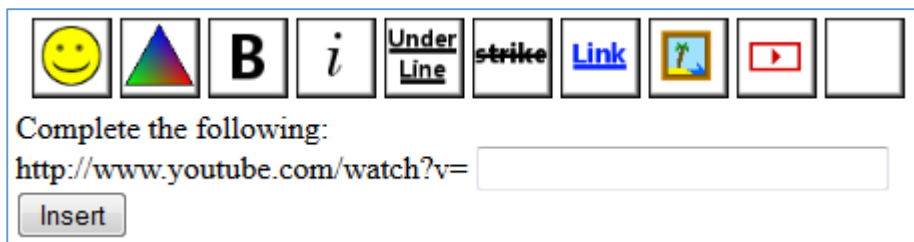
To insert a hyperlink: type the address you want the link to go to, then put the cursor (flashing line) in the coloured box (just below the edit bar) where you want the link to appear, then click on "Insert".

8. The eighth item in the edit bar is the image button. When you click on it, a second bar will appear just beneath it allowing you to type in the location of the image you want to insert:



To insert an image: type the address of the image you want, then put the cursor (flashing line) in the coloured box (just below the edit bar) where you want the image to appear, then click on “Insert”.

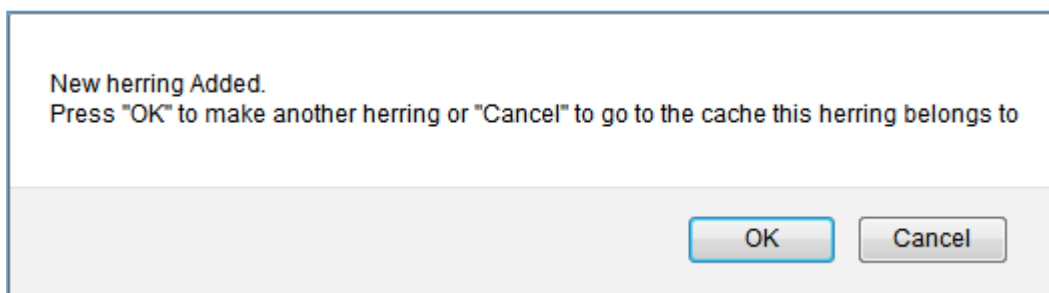
- The ninth item in the edit bar is the YouTube button. When you click on it, a second bar will appear just beneath it allowing you to complete the address of the YouTube clip you want to insert:



To insert a YouTube clip: finish the address of the YouTube clip you want (enter the part after the “watch?v=”, then put the cursor (flashing line) in the coloured box (just below the edit bar) where you want the YouTube clip to appear, then click on “Insert”.

The tenth and last item in the edit bar is the blank button. This button removes the effect of all of the other buttons for the text you highlight, and it also removes line breaks. To use the blank button: highlight some text you wish to make plain, and / or an image or YouTube clip you want to remove, then click the blank button.

When you are done click on save and it should say the following:



Click “OK” to make another herring, or click “Cancel” to go back to the cache modification page

Modify a Herring

The number of people who have fallen for this herring

The answer for this herring

(Part of) The message people see when they guess this herring

Delete the herring

Red Herrings

Actions	Hits	Answer	Message
Edit Delete	0	N00 0.000, E000 0.000	Tricked you! This is a red herring. Because this is a test

Edit the herring

[Add new herring](#)

Add a new herring

If you click "Edit" you will be taken to the herring modification page for the herring in that row:

Answer:

Herring answer. It will be the same type (location, number or phrase) as the cache it belongs to

Cancel button (you will lose any information you have filled in if you click this)

Cancel

Message:

??? is a Red Herring

Tricked you! This is a red herring.
 because this is a test cache, we can tell you the answer is S37
 48.853, E144 57.790.
 Enjoy the site, and good luck with real puzzles!

Message box

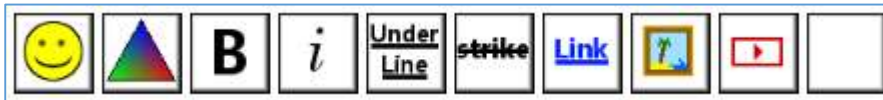
Save button (this will stop your editing and save the herring)

Save

Choose the Answer for this red herring.

Then choose the message people will see when they guess this red herring.

Edit Bar

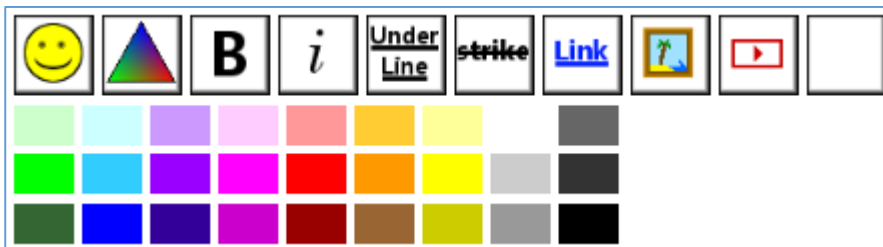


1. The first button on the edit bar is to insert smileies. When you click on it, a second bar will appear just beneath it showing you all of the options for smileies:



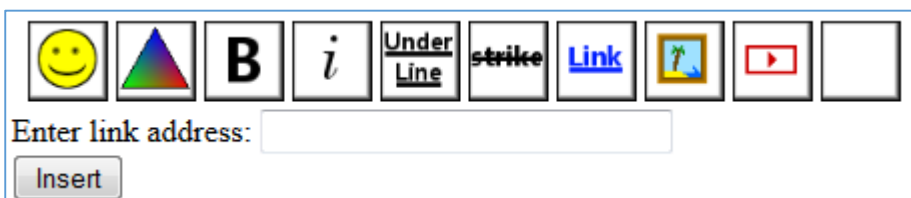
To insert a smileie: have the cursor (flashing line) in the coloured box just below the edit bar you are using, then click on the smileie you want.

2. The second item in the edit bar is the colour chooser. When you click on it, a second bar will appear just beneath it showing you all of the options for colours:



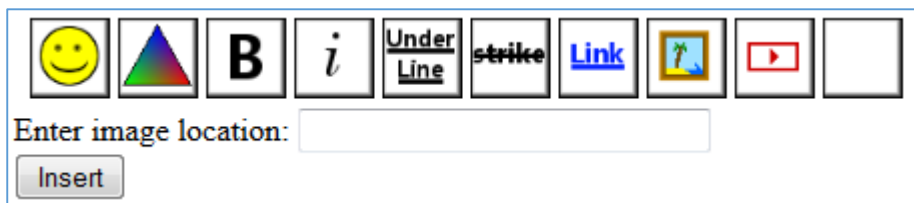
To change the colour of some text: highlight the text you want to change the colour of, then click on the colour in the colour chooser bar that you want it to be.

3. The third item in the edit bar is the bold button. To make some text bold: highlight the text you want to make bold then click the bold button.
4. The fourth item in the edit bar is the italic button. To make some text italic: highlight the text you want to make bold then click the italic button.
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7. The seventh item in the edit bar is the hyperlink button. When you click on it, a second bar will appear just beneath it allowing you to type in the link you want to insert:



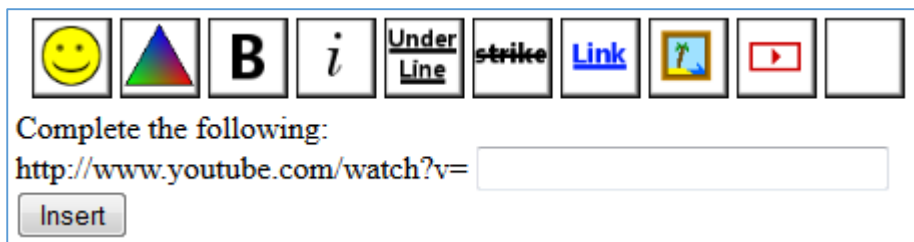
To insert a hyperlink: type the address you want the link to go to, then put the cursor (flashing line) in the coloured box (just below the edit bar) where you want the link to appear, then click on "Insert".

8. The eighth item in the edit bar is the image button. When you click on it, a second bar will appear just beneath it allowing you to type in the location of the image you want to insert:



To insert an image: type the address of the image you want, then put the cursor (flashing line) in the coloured box (just below the edit bar) where you want the image to appear, then click on “Insert”.

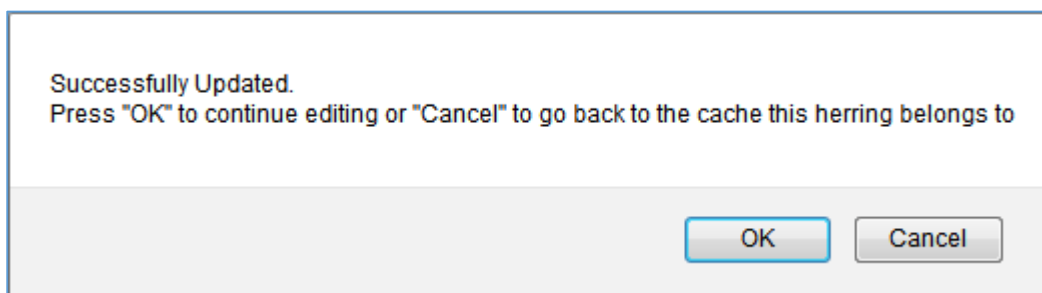
- The ninth item in the edit bar is the YouTube button. When you click on it, a second bar will appear just beneath it allowing you to complete the address of the YouTube clip you want to insert:



To insert a YouTube clip: finish the address of the YouTube clip you want (enter the part after the “watch?v=”, then put the cursor (flashing line) in the coloured box (just below the edit bar) where you want the YouTube clip to appear, then click on “Insert”.

The tenth and last item in the edit bar is the blank button. This button removes the effect of all of the other buttons for the text you highlight, and it also removes line breaks. To use the blank button: highlight some text you wish to make plain, and / or an image or YouTube clip you want to remove, then click the blank button.

When you are done click on save and it should say the following:



Click “OK” to continue editing that herring, or click “Cancel” to go back to the cache modification page